

Floor Ex: Judge's Initials \_\_\_\_\_ CJ/AJ Gymnast \_\_\_\_\_ School \_\_\_\_\_

**SUMMARY SCORE SHEET**

| Event Requirements - 1.0                         |                                     |  |       | TALLY             |                                   |  |       |
|--|-------------------------------------|--|-------|-------------------|-----------------------------------|--|-------|
| Acro   | {                                   | 1. Salto with min of 180°                                | (0.2) | _____             | <b>Difficulty</b><br><b>(3.0)</b> | _____  |       |
|  |                                     | 2. 3 acro passes   | (0.2) | _____             |                                   |  |       |
|  |                                     | 3. Sup acro elem - in 3rd acro pass or as last acro elem | (0.2) | _____             |                                   |  |       |
| Dance  | {                                   | 4. Sup lp / jp / turn on 1 foot                          | (0.2) | _____             | <b>Event req.</b><br><b>(1.0)</b> | _____  |       |
|  |                                     | 5. Dance series of 2 diff Grp 1 elements                 | (0.2) | _____             |                                   |  |       |
| <b>Composition - 1.0</b> Consider the following: |                                     |  |       |                   |                                   |  |       |
| 1.   | Variety of acro                     | (up to .1)   | 8.    | >2 Dance shape    | (.1 ea)                           | <b>Bonus</b><br><b>(0.8)</b>                 | _____ |
| 2.   | Variety of dance                    | (up to .1)   | 9.    | >1 Dance to prone | (.1 ea)                           |  |       |
| 3.   | Balance of acro vs dance            | (up to .1)   | 10.   | Use of floor area | (up to .1)                        | <b>Execution</b><br><b>(4.2)</b>             | _____ |
| 4.   | Level of acro vs dance              | (up to .1)   | 11.   | Direction changes | (up to .1)                        |  |       |
| 5.   | Isolated higher VP's                | (up to .1)   | 12.   | Acro direction    | (.1)                              | <b>SUBTOTAL</b>                              | _____ |
| 6.   | Same VP twice for difficulty        | (.1)   | 13.   | Artistry          | (up to .1)                        |  |       |
| 7.   | Variety of connections              | (up to .1)   | 14.   | Distribution      | (up to .1)                        |  |       |
| <b>Bonus - 0.8</b>                               |                                     |  |       |                   |                                   | Neutral Ded                                  | _____ |
| 1.   | (max .4) AHS - 2 diff, no fall/spot | (0.2 ea)   | _____ | _____             |                                   | <b>FINAL SCORE</b>                           | _____ |
| 2.   | (.2) HL BBS                         | (0.2)  | _____ | _____             |                                   |  |       |
| 3.   | (max .2) LL BBS                     | (0.1 ea, Up to 0.2)                                      | _____ | _____             |                                   |  |       |
|  | 2nd HL BBS                          | (0.2)  | _____ | _____             |                                   | CJ Deduction<br><i>(Deduct from Average)</i> | _____ |
|  | 3rd AHS - diff, no fall/spot        | (0.2)  | _____ | _____             |                                   |  |       |

**NOTES**